



GOLDEN DEMON

— USA 2022 —

CATEGORY LIST & ENTRY GUIDELINES

ADEPTICON 2022



GOLDEN DEMON

Golden Demon is Games Workshop's premier painting competition and is held at key events, in locations around the globe. Painters from all over come to display their latest work and test their mettle in one of the largest and longest running miniatures painting competitions in the world.

Held annually for over 30 years, Golden Demon is a true celebration of miniature painting at the highest levels and one of the best places in the world to experience amazing models up-close.

In 2022 we're bringing Golden Demon to Adepticon. Whether you're a Slayer Sword-winning veteran or it's your first time at the event, you'll be sure to see something that blows you away!



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This pamphlet contains everything you need to know about Golden Demon and its two accompanying contests – Youngbloods and The Open Competition. Over the following pages you will find:

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- The Open Competition
- FAQ

GOLDEN DEMON

The legendary painting competition has 11 distinct categories, ranging from single miniatures to units and large battle scenes.

The winner of each category goes on to compete for the grand prize – the coveted Slayer Sword, awarded to the best model in show!

YOUNGBLOODS

Youngbloods is specifically aimed towards younger competitors. In fact, you must be 15 or under to enter the Youngbloods competition.

THE OPEN COMPETITION

The Open Competition is another separate contest sitting alongside the main Golden Demon categories.

Anything goes here; single miniatures, busts, small armies or themed collections, larger scale miniatures and pretty much any other type of entry that doesn't fit anywhere else.

The Open Competition is also the only part of the event where Games Workshop staff are encouraged to enter and compete alongside the public – this is your chance to go head to head with some of the world's greatest sculptors and painters to prove your skills in one of the toughest settings anywhere in the world!



HOW TO ENTER

To register models for Golden Demon simply fill out a separate entry form for each of the entries that you wish to submit.

ENTRY GUIDELINES

• All models entered must have been produced by Games Workshop.

This includes all Citadel Miniatures, all Forge World releases and any other specialist game produced by Games Workshop.

Conversions and scratch built entries are allowed as long as they are in scale and set thematically within one of Games Workshop's worlds or universes.

• Entries may be mounted either on a gaming base or a display base of appropriate size.

• Entries must be registered on the day, by the person who painted them – no one else can hand your entry in for you.

• Each participant may only enter each category once.

• Each entry must have an accompanying entry form filled out and handed in at registration. These can be downloaded in advance, but will also be available at the event.



If you'd like to prepare your registration in advance you can find the entry form online and download it from www.golden-demon.com – entry forms will also be available to fill out at the event.

Please complete the whole form using clear block capitals.

If you are planning on submitting multiple entries please note that each entry will need to be accompanied by a separate entry form.

At Adepticon you will need to submit your entry forms and models at the Golden Demon registration desk.

TOP TIP

If you're having trouble figuring out which category your model should be entered into – have a look at the galleries of past winning entries over on www.golden-demon.com. Finding out which category similar entries have competed in previous years might be helpful.

CATEGORY LIST

1. Warhammer 40,000 Single Miniature
 2. Warhammer 40,000 Squad
 3. Warhammer 40,000 Vehicle
 4. Warhammer 40,000 Large Model
 5. Warhammer Age of Sigmar Single Miniature
 6. Warhammer Age of Sigmar Unit
 7. Warhammer Age of Sigmar Large Model
 8. Diorama/Battle Scene
 9. Duel
 10. Middle-earth™
 11. Small Scale
- YB. Youngbloods**
- OC. The Open Competition**

CATEGORY DESCRIPTIONS

1. WARHAMMER 40,000 SINGLE MINIATURE

This category is for any single human-sized Warhammer 40,000 miniature mounted on an appropriately sized base.

This includes everything from Grots to Terminators, Ork Warbosses, Tech-Priest Domini and even Primarchs. This also includes miniatures mounted on smaller vehicles and creatures like bikes, jetbikes, beasts, etc. Larger single miniatures and vehicles must be entered in their respective categories.

This category also includes single miniatures from Necromunda, and Forge World's Imperial Armour and The Horus Heresy ranges.

2. WARHAMMER 40,000 SQUAD

This category is for Warhammer 40,000 squads or squadrons of three or more miniatures. The unit may be displayed on an appropriately sized base.

This includes miniatures on foot as well as those mounted on smaller vehicles and creatures like bikes, jetbikes, beasts, etc., provided they are organised into a unit of three or more models. Judges will be looking for units that best exemplify the qualities and character of the army they represent. Squadrons of larger vehicles must be entered into The Open Competition.

This category also includes units of miniatures from Necromunda, and Forge World's Imperial Armour and The Horus Heresy ranges.

3. WARHAMMER 40,000 VEHICLE

This category is for any single Warhammer 40,000 vehicle.

This includes tanks, walkers and flyers – everything from Sentinels and T'au Battlesuits to Wraithknights, Baneblades, Reaver Titans, etc.

Models entered into this category, that for any reason do not require a base, may still be mounted on an appropriately sized base.

This category also includes single vehicles from Necromunda, and Forge World's Imperial Armour and The Horus Heresy ranges.



4. WARHAMMER 40,000 LARGE MODEL

This category is for any single large Warhammer 40,000 model mounted on an appropriately sized base.

This includes everything from a Carnifex to a Trygon, Aeldari Avatars, Daemon Princes, Daemon Primarchs, Daemon Engines, Greater Daemons, etc.

This category also includes large models from Necromunda, and Forge World's Imperial Armour and The Horus Heresy ranges.

5. WARHAMMER AGE OF SIGMAR SINGLE MINIATURE

This category is for any single human-sized Warhammer Age of Sigmar miniature mounted on an appropriately sized base.

This includes everything from Skaven and Kharadron Overlords to Stormcast Eternals, Ogors and even an Orruk Megaboss. This also includes single models mounted on smaller creatures like horses, gryph-chargers, gore-gruntas, etc.

Larger models, including miniatures mounted on large monsters, must be entered into the Warhammer Age of Sigmar Large Model category.

This category also includes single miniatures from Warhammer Underworlds, Blood Bowl, Warhammer Fantasy Battles, Mordheim and Forge World's Warhammer Age of Sigmar range.

6. WARHAMMER AGE OF SIGMAR UNIT

This category is for Warhammer Age of Sigmar units of three or more miniatures. The unit may be displayed on an appropriately sized base.

This includes miniatures on foot as well as those mounted on smaller creatures like horses, gryph-chargers, gore-gruntas, etc., provided they are organised into a unit of three or more models. Judges will be looking for units that best exemplify the qualities and character of the army they represent.

Units of larger models, including miniatures mounted on large monsters, must be entered into The Open Competition.

This category also includes Warhammer Underworlds warbands, Blood Bowl teams, Mordheim warbands and units from Warhammer Fantasy Battles and Forge World's Warhammer Age of Sigmar range.

7. WARHAMMER AGE OF SIGMAR LARGE MODEL

This category is for any single large Warhammer Age of Sigmar model mounted on an appropriately sized base.

This includes both monsters and war machines – everything from Carnosaurs to Arkanaut Frigates, Stardrakes, Maw-krushas, Greater Daemons, etc.

This category also includes single miniatures from Warhammer Underworlds, Blood Bowl, Warhammer Fantasy Battles, Mordheim and Forge World's Warhammer Age of Sigmar range.

8. DIORAMA / BATTLE SCENE

This category is for scenic displays based on the worlds of Warhammer Age of Sigmar, Warhammer 40,000, The Horus Heresy, Middle-earth™, Necromunda and Blood Bowl.

The subject of the diorama should be appropriate to the background of the world in which it is set, but otherwise there are no restrictions on the battle scene's theme or content. The diorama must be mounted on an appropriately sized base.

The entry may also include miniatures from Warhammer Underworlds, Mordheim, Warhammer Fantasy Battles, Forge World's Imperial Armour and Warhammer Age of Sigmar ranges, Adeptus Titanicus, Aeronautica Imperialis, Battlefleet Gothic, Epic, Warmaster and Dreadfleet.

9. DUEL

This category is for a single entry featuring two opposing miniatures set in the worlds of either Warhammer Age of Sigmar, Warhammer 40,000, The Horus Heresy, Middle-earth™, Necromunda or Blood Bowl.

The judges will be looking for a dynamic pairing of two well-matched opponents in some kind of combat or other dramatic situation.

The duel must be mounted on an appropriately sized base.

The entry may also include miniatures from Warhammer Underworlds, Mordheim, Warhammer Fantasy Battles, Forge World's Imperial Armour and Warhammer Age of Sigmar ranges, Adeptus Titanicus, Aeronautica Imperialis, Battlefleet Gothic, Epic, Warmaster and Dreadfleet.



10. MIDDLE-EARTH™

This category is for any single miniature from *The Lord of The Rings™* and *The Hobbit™* mounted on an appropriately sized base.

This includes miniatures both on foot and mounted, everything from Goblins to Cave Trolls and even Dragons.

11. SMALL SCALE

This category is for up to three small scale miniatures.

This category exclusively features miniatures from Adeptus Titanicus, Aeronautica Imperialis, Battlefleet Gothic, Epic, Warmaster and Dreadfleet.

The entry can be anything from a single vehicle or war machine to units of infantry or a squadron of Titans.

The entry may be mounted on an appropriately sized base.



Eldar Farseer by
Martin Peterson, 2017

YOUNGBLOODS

Youngbloods is exclusively open to competitors aged 15 years or younger.

The Youngbloods competition is for any single miniature from the worlds of Warhammer Age of Sigmar, Warhammer 40,000, The Horus Heresy, Middle-earth™, Necromunda and Blood Bowl.

The entry should be mounted on an appropriately sized base.

This can be anything from a Space Marine or a Fyreslayer, to a Maw-krusha or Fell Beast.

Youngbloods is a separate contest that sits alongside the main Golden Demon categories – as such the winner of the Youngbloods competition is not eligible to compete for the Slayer Sword.



THE OPEN COMPETITION

The Open Competition is for any single entry based on the worlds of Warhammer Age of Sigmar, Warhammer 40,000, The Horus Heresy, Middle-earth™, Necromunda and Blood Bowl.

The entry should be mounted on an appropriately sized base.

This includes everything from single miniatures and vehicles to dioramas, busts, larger scale miniatures, small armies or themed collections and anything else not covered by the Golden Demon categories.

The Open Competition is a separate contest that sits alongside the main Golden Demon categories – as such the winner of the Open Competition is not an eligible contender for the Slayer Sword.

The Open Competition is the only part of the event where Games Workshop staff may enter and compete with the public.

The entry may also include miniatures from Warhammer Underworlds, Mordheim, Warhammer Fantasy Battles, Forge World's Imperial Armour and Warhammer Age of Sigmar ranges, Adeptus Titanicus, Aeronautica Imperialis, Battlefleet Gothic, Epic, Warmaster and Dreadfleet.

GOLDEN DEMON FAQ

HOW OLD IS THE GOLDEN DEMON PAINTING COMPETITION?

Golden Demon has been held annually in England since 1987. From humble beginnings, it has evolved into one of the world's largest miniatures painting competitions. It's been held at Games Day events around the world, as well as Warhammer Fest in both the UK and mainland Europe. In 2022, we will see the much anticipated return to the USA for one of the longest-running miniatures painting competitions as Golden Demon teams up with Adepticon.

WHAT DO THE JUDGES LOOK FOR?

The judges look for many different qualities in a winning entry.

Technical skill, atmosphere, consistency in quality, and narrative are all key components in what makes a winning entry stand out.



The painting isn't just about technical prowess, however, it's about finding a style and technique that works for you and applying it with care. The judges have no set preference when it comes to style – as long as it looks amazing, there are no rules as to how you go about it.

The background and setting is important as well. The judges will be looking at how well the entry fits in to Games Workshop's different worlds and universes – a strong narrative can go a long way towards grabbing the judges' attention.

AM I ALLOWED TO CONVERT OR SCULPT MY OWN MINIATURE?

Yes! Converting miniatures, using components from different Games Workshop kits, or sculpting something yourself from scratch is completely fine!

As long as all the parts used in your conversions are produced by Games Workshop or made from scratch and fit in with our background and universes – let your creativity run wild!

HOW DO I KNOW WHICH CATEGORY I SHOULD ENTER MY MODEL INTO?

The first step is to have a look through the Entry Guidelines.

Although there are a few examples in the guidelines, there is no complete list of all the miniatures ever produced by Games Workshop and which category they fall under.

Have a look at the guidelines and winning entries from past years and use your best judgment. There will always be someone on hand at the competition to help you fill out your entry form if needed.

HOW DO I KNOW WHICH SIZE BASE IS APPROPRIATE FOR MY ENTRY?

A display base roughly equal to the size of the miniature's gaming base will be perfectly fine, but larger or smaller might do just as well. As a general rule, if the base is the main focus of the entry, it probably belongs in the Diorama category.

A well-made base can be a great way to frame a model and describe the narrative or setting, but the miniature itself should probably always be the main feature.



*Herald of Nurgle by
Yohan Leduc, 2019*

DOES MY ENTRY HAVE TO BE "GAME LEGAL"?

No! The only requirements are the ones stated in the category descriptions found in the entry guidelines.

If you want to enter a completely game-legal unit, you definitely can, but there are no in-game rules restrictions on any of the categories. Judges will be looking for narrative and descriptive pieces that bring the worlds of Warhammer to life!

CAN I RE-ENTER MY MODEL FROM LAST YEAR'S COMPETITION?

Maybe. Sometimes you might want to go back and spend a bit more time on an entry that didn't place. In cases like this, it's perfectly fine to come back and try your luck again.

If you did manage to win something – a gold, silver or bronze in any of the categories in any Golden Demon competition, then you have our congratulations, but that particular miniature can't be entered again.

DO I NEED TO BE PRESENT AT THE EVENT TO ENTER OR CAN SOMEONE ELSE SUBMIT MY ENTRY FOR ME?

In order to be able to enter and take part, you must hand in your own models in person at the event. It'll be worth the trip though, take our word for it!

WHAT IS THE SLAYER SWORD?

The Slayer Sword is the grand prize awarded to the overall best entry at Golden Demon.

Once the judging of all individual categories is complete, the judges move on to determine which of the gold-winning entries is the best in show. The winner is then awarded an actual sword. Yes, it's absolutely epic.

WHAT IS THE 'EAVY METAL PAINT MASTERS CATEGORY?

Every year the 'Eavy Metal Team chooses one specific model for this category. Everyone who enters this category must paint that same miniature. You're not allowed to change the model, so no converting or re-posing, and it has to be presented on the standard gaming base supplied with the kit.

You can add details to the empty areas around the model's feet if you want to – sand, grass, the odd skull and things that complement the paint job – but no sculpting or other changes are allowed to be made to the base either. It's all about the painting with this one!

HOW MANY TIMES CAN I ENTER?

There are 11 Golden Demon categories in total. On top of that you have Youngbloods and The Open Competition as well – you can enter as many of the categories as you like, but only once per category.

WHAT IS THE OPEN COMPETITION?

The Open Competition is a separate contest that sits alongside the main Golden Demon categories. Anything goes here; single miniatures and vehicles, dioramas, busts, larger scale miniatures, small armies or themed collections and other types of displays that don't fit anywhere else.

The Open Competition is the only part of the event where Games Workshop staff may enter and compete with the public. This is your chance to go head to head with some of the world's greatest sculptors and painters and prove your mettle in one of the toughest settings anywhere in the world!

Because it sits separately alongside the main Golden Demon categories, the winner of The Open Competition is not eligible to compete for the Slayer Sword.

WHAT IS YOUNGBLOODS?

Youngbloods is only open to competitors aged 15 years or younger.

It's a mixed category where miniatures from Warhammer Age of Sigmar, Warhammer 40,000, The Horus Heresy, *The Lord of The Rings™* and *The Hobbit™*, Necromunda and Blood Bowl are all allowed to be entered and compete against each other.

In the Youngbloods painting competition any single miniature goes – big or small. But remember that you're only allowed to enter once, so choose your models wisely!

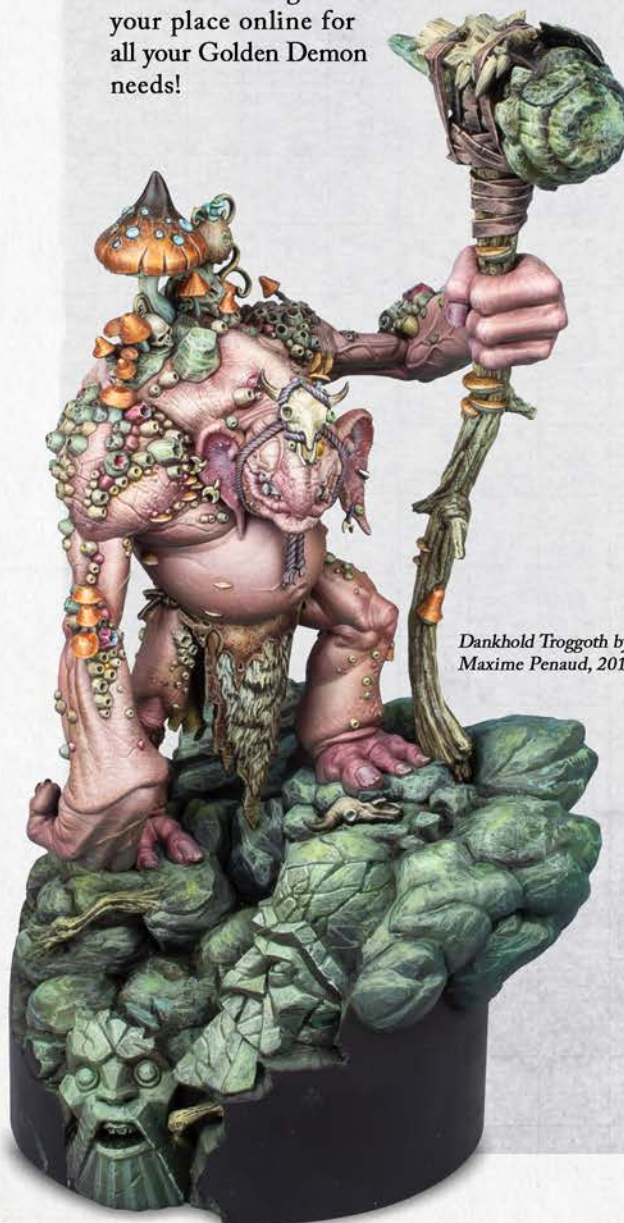


GOLDEN DEMON

WWW.GOLDEN-DEMON.COM

For more information on upcoming events and all the latest Golden Demon news make sure to visit www.golden-demon.com

With an evergrowing gallery of winning entries from past competitions, event reports, and more www.golden-demon.com is your place online for all your Golden Demon needs!



Dankhold Troggoth by
Maxime Penaud, 2019

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