



ADEPTICON

2006

RETROSPECTIVE

*March 24-26,
2006*

*Chicagoland
Schaumburg
Marriott*





ADEPTICON GAME CONVENTION

WWW.ADEPTICON.ORG

FROM THE ADEPTICON EXECUTIVE COMMITTEE

Thanks for taking the time to check out the 2006 AdeptiCon Retrospective. Unless you have lived in the Warp for the past four years, you might have noticed the forum posts, flyers, AdeptiCon shirts and write-ups in Games Workshop's White Dwarf magazine all covering this thing called AdeptiCon.

If you've never attended AdeptiCon, you're probably asking, "What is with all the noise about AdeptiCon?"

AdeptiCon began in 2003 as an idea, to create a unique gaming experience for Games Workshop hobbyists with an emphasis towards the veteran gamer. It is a Games Workshop tournament and hobby event unlike any other.

Eleven games of Warhammer 40K, eleven games of Warhammer Fantasy Battles, scores of hobby seminars, ample opening gaming, the Rogue Demon painting competition, and Loremaster knowledge contests all combined to keep even the most active gamer busy all weekend long. It's a chance to meet old friends, make new ones, and test yourselves against some of the best in the nation and the world.

In short, AdeptiCon is the single greatest independent GW convention experience to be found anywhere. Over six hundred attendees from all over the globe took part in AdeptiCon 2006. Our largest tournament, the 40K National Team Tourney, had over 300 attendees participating.

With an all-volunteer staff, AdeptiCon strives to live up to it's motto: "*For Gamers, By Gamers.*" Everyone involved with AdeptiCon, from the attendees to our dedicated staff, participates out of love of the hobby.

We hope that you enjoy this retrospective and we look forward to seeing you on March 30th-April 1st, 2007, at AdeptiCon 2007.

Sincerely

The AdeptiCon Executive Committee
Jeff Chua, Hank Edley, Matt Weeks



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INTRODUCTION

On March 24th-26th, over six hundred Games Workshop hobbyists converged on the Chicagoland Schaumburg Marriot to attend what has become the "Can't Miss" event of the year. Run by a dedicated all-volunteer staff, AdeptiCon strives to, in the words of Founder Jeff Chua, "...use the collective experience and wisdom of the veteran gaming community to organize and plan the best possible Games Workshop hobby experience."

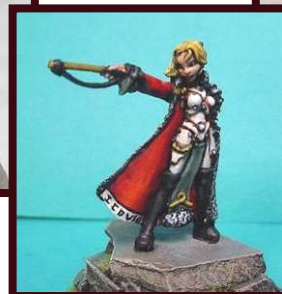
For three days, our tournaments, hobby seminars, and other special events all contributed to creating a convention that lives up to our motto: "For Gamers, By Gamers"



Every AdeptiCon attendee received "The Kommandant" a limited edition figure sculpted by Golden Demon winner Jen Haley.



Painted by
Mike Butcher



Painted by
Jérémie Bonamant
Teboul



Painted by
Terry Peterson

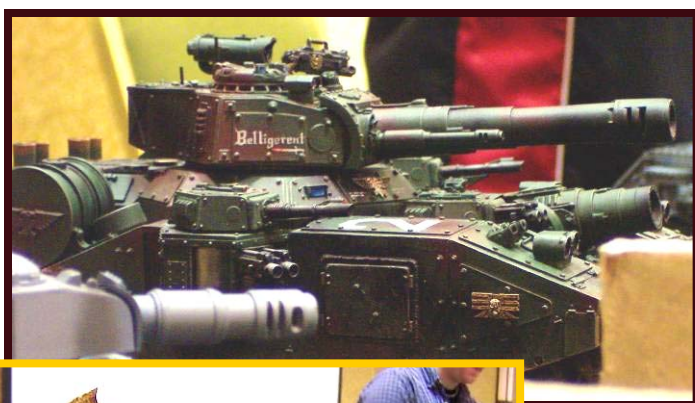
Attendees also had the opportunity to bid on the silent Masterclass Auction, featuring our 2006 limited edition figure, "The Kommandant," painted by some of the best-known names in the hobby.



WH40K GLADIATOR

On Friday, March 24th, AdeptiCon 2006 opened the weekend with two of our AdeptiCon signature events, the Warhammer 40K Gladiator tournament, and the Warhammer Fantasy Battles Escalation tournament. Both the 40K Ballroom and the Fantasy Pavilion saw hobbyists bring out their best in heated competition.

Competitors in the AdeptiCon 2006 40K Gladiator tournament brought 2000 points of their army of choice to claim the title of 40K Gladiator Champion, and incidentally win the largest prize AdeptiCon has ever offered for a single event – a 1700-point Elysian Drop Troops army provided by ForgeWorld. 120 attendees brought their A-game – but only one would walk away the champion.



The number one rule of the 40K Gladiator is simple: "No Whining." Almost anything with currently published rules is allowed, and painting and sportsmanship are judged on a "pass/fail" system.

Flyers, super-heavies, and monstrosities all came out to play, as many attendees took advantage of the opportunity to field rarely-used items from their collections.



WH40K GLADIATOR

Others eschewed the exotic for more conventional armies...but even those armies had that signature Gladiator flair.

Despite the pass-fail painting score (painted armies were required, but no additional points were awarded for



painting), most of the armies were beautifully done...another AdeptiCon tradition.

In fact, the only thing that made the Gladiator armies

distinctly "Gladiator-ready" was the almost total disregard of composition. The only themes on display were "Kick Butt" and "Take Names."



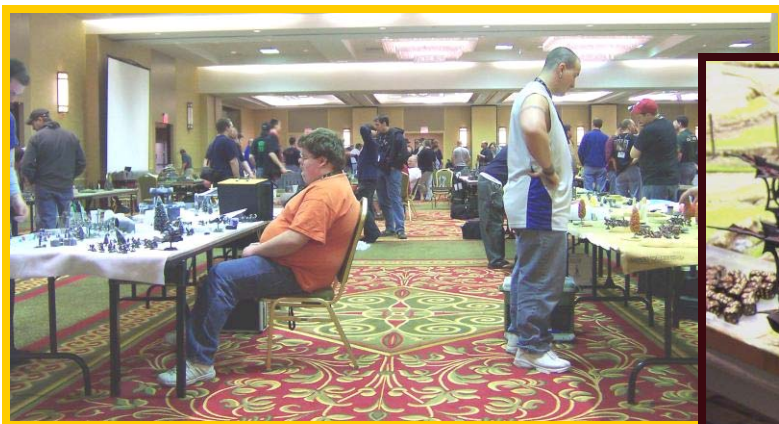
Armies of every codex and every stripe were present, and every player believed that they had a chance at winning honors and glory.

But only one player would join the elite ranks of 40K Gladiator champions. The only question was...who would it be?





WH40K GLADIATOR



For four rounds, the 120 Gladiator participants rolled dice, executed strategies, and prayed. Throughout the afternoon and evening, one player clawed his way to the head of the pack.

When the dust had settled, a new Gladiator champion was crowned. Mike Mutscheller was recognized for his valiant effort, but with a perfect battle score, Bruce "Mick" Jaggard earned top honors, joining the elite ranks of Gladiator Champions.



Champion
Bruce "Mick"
Jaggard



2nd Place
Mike Mutscheller



WFB ESCALATION

Over in the Fantasy Pavilion, 38 Warhammer Fantasy players spent their Friday playing in the Fantasy Escalation tournament. A new AdeptiCon signature event, the tournament featured four rounds of play, beginning with 500 point warbands in round one, and gradually escalating each round until round four saw players utilizing huge, 3000 point armies.



Although appearance was scored on the 1000 point armies used in round two, fully painted, beautifully done, 3000 point armies were the rule. The attention to detail paid by the Fantasy players was definitely an effort worthy of the AdeptiCon tradition.



One Dwarf player even brought along his own hand-illustrated Book of Grudges, ready to accept new grudges as the day's gaming progressed.



WFB ESCALATION



After four rounds of play, on Friday night five players earned well-deserved recognition for themselves and their efforts.

Congratulations to the winners of the 1st AdeptiCon WFB Escalation Tourney!



Overall Champion.
John Stentz



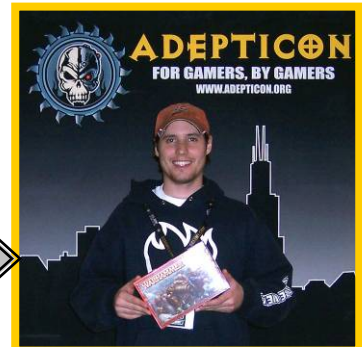
Best General
Kent Baker



Best Painted
Dave Taylor

Best Sportsman
Jeff Schlittgen

Close But Not Quite
Christopher Daley

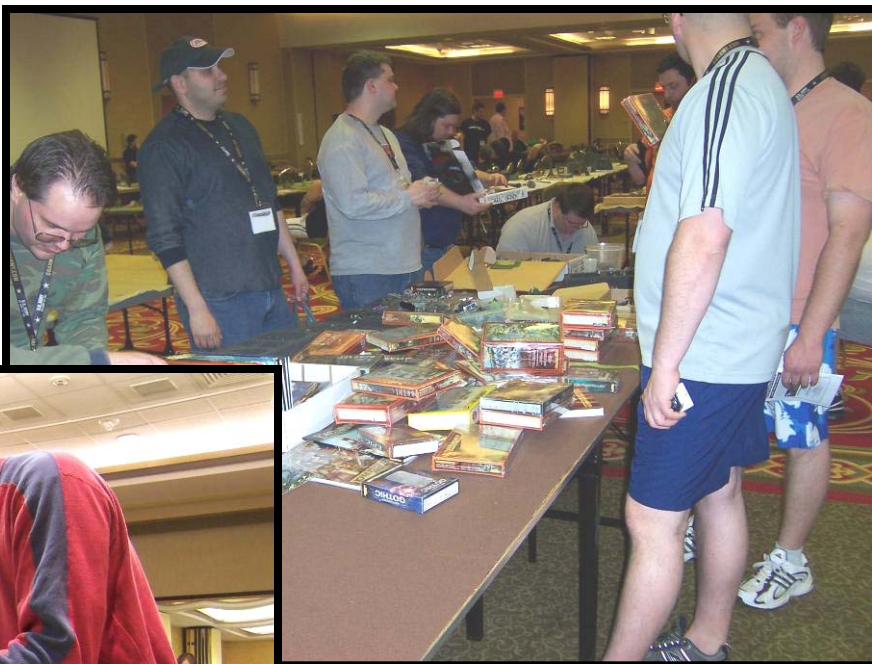




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BITZ TRADING

After the gaming was done on both Friday and Saturday nights, AdeptiCon attendees took the chance to empty out their bitz boxes, buy, trade and sell. Even entire Armies were put up for the best offer.



Many attendees unloaded bitz, or picked up pieces for new conversions that they'd been thinking of. And others swore they'd be bringing their own bitz boxes next year.



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WH40K NATIONAL TEAM TOURNAMENT

The 40K Team Tournament has been described as the "Big Enchilada" of AdeptiCon, and 2006 was no exception. 76 teams (that's 304 players) took part. As befits a competition of this scope, teams from across the nation showed up in pursuit of a dream...the dream of being named AdeptiCon 40K National Team Tournament Champions.

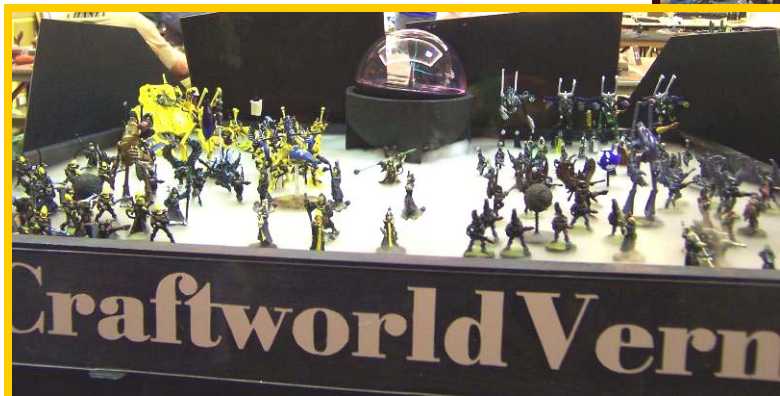


Many teams went all-out in developing their team theme and appearance, showing up in team uniforms and with banners proclaiming their presence.



WH40K NATIONAL TEAM TOURNAMENT

And of course, you can't ignore the beautifully done armies and display boards.





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WH40K NATIONAL TEAM TOURNAMENT

But the AdeptiCon 40K National Team Tournament is more than just a beauty contest...and that Saturday the 40K Ballroom was filled with the sound of rolling dice, as the 76 teams struggled to see who would come out on top.





WH40K NATIONAL TEAM TOURNAMENT

After a long day of gaming, it was time to recognize those teams that had rolled, painted, or otherwise placed themselves above the rest.

Overall Champions
Southern California GW League



Best Team Tacticians
Dakka Detachment One



Headhunters
Dutch Oven



Best Team Sportsmen
The Untouchables



Let the Dice Fall Where They May
Poor Sportsmen of the Apocalypse



WH40K NATIONAL TEAM TOURNAMENT



Best Team Appearance
Checkmate Hobbies



Best Team Theme
BLOID



Best Heretical Theme
2 Oblit 2 Quit



Best Xenos Theme
Greater Goodbar



Best Imperial Theme
Know Fear



Close But Not Quite
No FN Kai Gun



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WH40K NATIONAL TT ARMY SPOTLIGHT

The 40K Team Tournament featured so many beautiful armies that it seems like a crime to single any of them out. But a few armies that caught our photographer's eye as he wandered through the 40K Ballroom, so here they are, in all their glory.

Checkmate Hobbies



DEFENSE OF RHIANNA BASILICA



WH40K NATIONAL TT ARMY SPOTLIGHT

Greater Goodbar



WH40K NATIONAL TT ARMY SPOTLIGHT

Not Easy Being Green



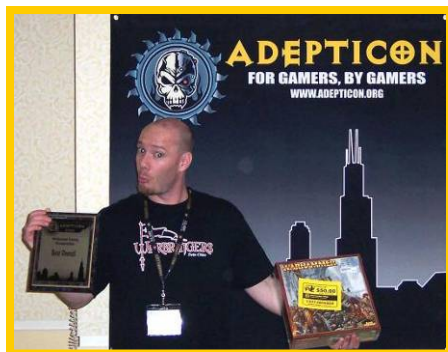
WH40K NATIONAL TT ARMY SPOTLIGHT

Untouchables





The Fantasy Pavilion played host to the Warhammer Fantasy Battles Championships. The competition in the Fantasy Pavilion matched that of the 40K Team Tournament, in both quality and intensity.



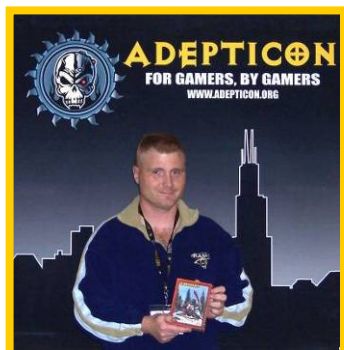
Overall Champion
Jeff Schlittgen



Best General
John Stentz



Best Appearance
William Holt



Close But Not Quite
Kent Baker

Player's Choice
John Stentz



Not Pictured:
Best Sportsman – Tom Patterson
Best Army – Jeff Baxendale



CODICIER/LOREMASTER CHALLENGES



Saturday night after the 40K Team Tournament and Fantasy Championships had ended, a new event, the 40K Codicier and Fantasy Loremaster Challenges debuted at AdeptiCon 2006.

A quiz-show style competition that tested participants' knowledge of the Warhammer Fantasy and 40K universe, the competition and fun ran into the night.



All AdeptiCon attendees were eligible to enter. A written quiz whittled down the field of entrants to eight for the Codicier Challenge and eight for the Loremaster Challenge. And then the game was on...

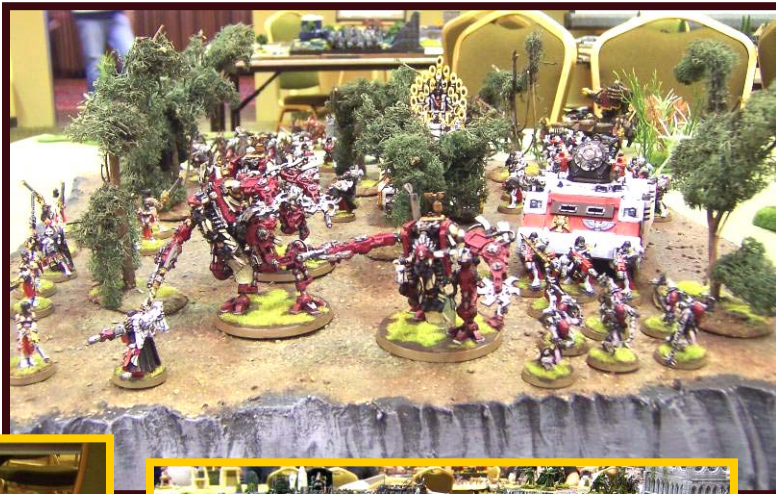


When the Codicier and Loremaster challenges ended, all participants agreed that AdeptiCon had added a new successful event to its roster.



On Sunday, the final tournaments of the weekend were played. In the 40K Ballroom, that meant that the 40K Championships were in full swing.

After two days of putting forth their best efforts, AdeptiCon attendees met the challenge of keeping the quality high for three days straight.





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WH40K CHAMPIONSHIPS

The competition on Sunday remained heated, as players finished their last games of the weekend. With the final opportunity to take home some of AdeptiCon's fabulous prize support at stake, careful tactical planning and lucky rolling would determine the outcomes.





WH40K CHAMPIONSHIPS

When the last dice were rolled at the 40K Championships, the weekend was over in the 40K Ballroom.

Out of 136 players, 7 stood above all the rest.



Overall
Dennis Wendt



Best General
Hohn Romaine



Best Sportsman
John Green



Best Appearance
John Breck



Best Army
William Roberts



Player's Choice
Brian Carlson



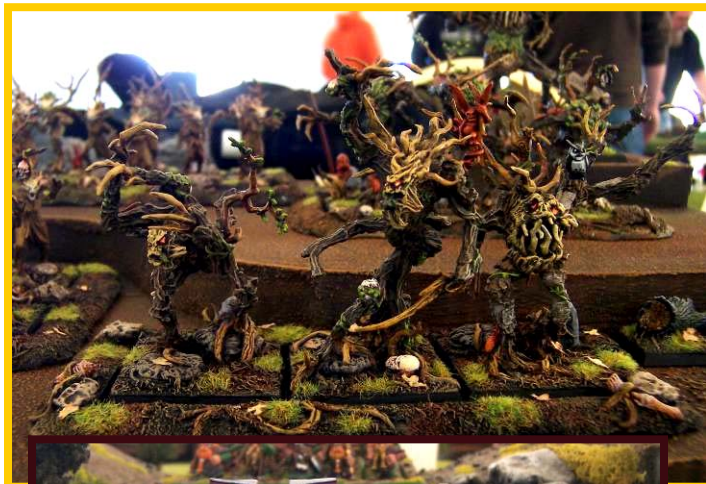
Close But Not Quite
Greg Sparks



WFB TEAM TOURNAMENT

If the 40K Team Tourney is the “big enchilada” of the 40K side of the house, the Fantasy Team Tourney is no less the capstone of the Fantasy Pavilion.

41 2-person teams competed in the final Fantasy event of the weekend. Each team brought out their best efforts in painting, army composition, and tactics, in the hopes of outshining the rest of the competition.





WFB TEAM TOURNAMENT

In the finest tradition of AdeptiCon, the army display boards were themselves works of art. It was obvious that the attendees put hours of time and effort into their creations.





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WFB TEAM TOURNAMENT

Sunday tournaments only go for three rounds, but the competition at the Fantasy Team Tournament was no less keen for that, as players pondered the consequences of every move, shot, and assault.





WFB TEAM TOURNAMENT



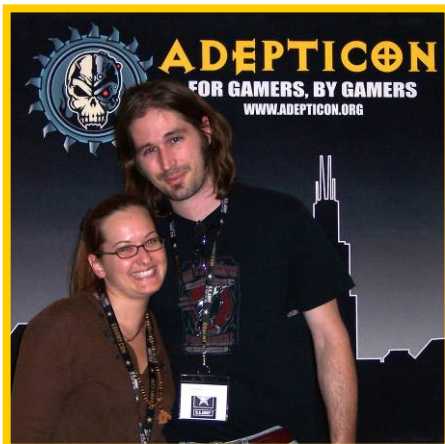
Overall Champions
Warbringers



Best Team Generals
Team Blight



Best Team Theme & Appearance
Surrender the Booty



Best Team Sports
Alliance of the Brambles



Player's Choice
Beer Festival



Close But Not Quite
Dogs and Dwarves



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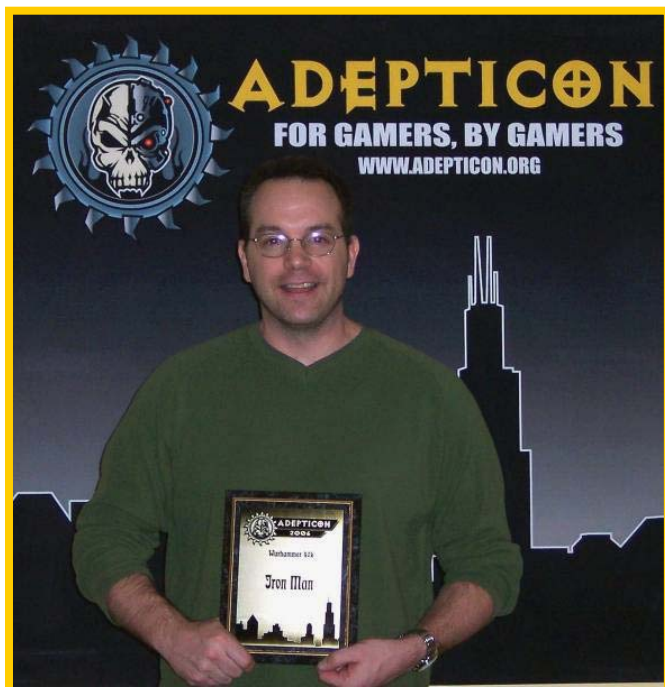
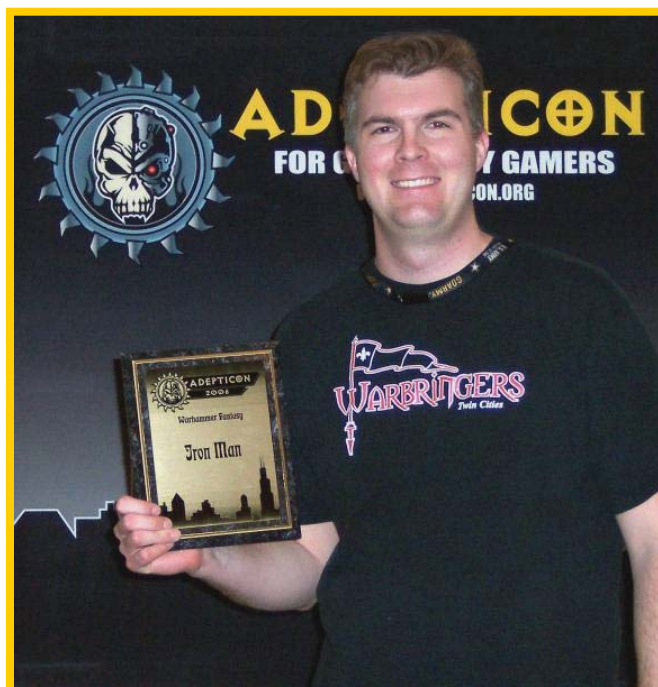
IRON MAN COMPETITION

For those AdeptiCon attendees with the stamina and dedication, the 40K and Fantasy Iron Man competition provided an additional incentive to participate in three tournaments over three days.

Every game won and every award earned gave Iron Man participants points towards the final Iron Man awards. For Iron Man competitors, every game mattered.

By the end of the weekend, after 11 games, both the 40K and Fantasy sides of the house had crowned their Iron Men.

Fantasy Iron Man
John Stentz



40K Iron Man
Charles Nichols

For winning the Fantasy Iron Man, John Stentz took home a ForgeWorld Fire Dragon. 40K Iron Man Charles Nichols took home a ForgeWorld Tyranid Heirophant.

Congratulations to them, and to all our other Iron Man competitors.





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HOBBY SEMINARS

2006 saw AdeptiCon unveil a greatly expanded slate of hobby seminars. Hundreds of attendees took the chance to expand their repertoire of techniques by learning from some of the best-known names in the hobby. Instructors like Jen Haley, Joe Orteza, and many others shared the skills that have won them award after award.





HOBBY SEMINARS

Attendees not only got a chance to learn from the best, but also got a chance to put their lessons into practice.



The AdeptiCon 2006 Guest of Honor, Jes Goodwin, ran a series of Interactive Roundtable discussions throughout the weekend, giving attendees a chance to sit down with him in a small group setting and discuss...pretty much anything.

Of course the seminar instructors (and other AdeptiCon attendees) had a chance to do more than just sit in seminars and play games.



AdeptiCon 2006 Seminar Instructors

Andrew Muir	Chris Borer	Dave Pauwels
Doug Bissett	Jen Haley	Jes Goodwin
Joe Orteza	Kurt Van Dahm	Mike Butcher
Nathan Comanse	Nigel Brooks	Susan Wachowski
Rich Nelson	Terry Peterson	



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ROGUE DEMON

The Rogue Demon competition gives AdeptiCon attendees a chance to enter miniatures in five separate categories: Best Squad or Regiment, Best Vehicle or Large Monster, Best Single Miniature, and the Open Competition.

This year's entries were simply stunning in their artistry and craftsmanship. Here are the winners and their entries, for your enjoyment.

Best Squad or Regiment



Gold -
Mark Maxey



Silver - Greg Dausey



Bronze - Jeff Sturch

ROGUE DEMON

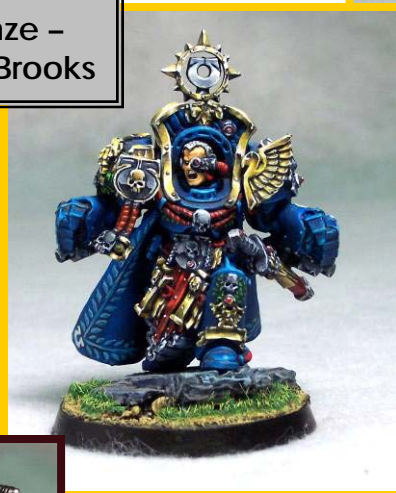
Best Single Miniature

Gold -
James Hyde



Silver -
Mark Maxey

Bronze -
Nigel Brooks



Gold -
Daniel Phillips



Silver -
Phillip Spent



Bronze -
Mason Kochanski

Best Youngbloods



ROGUE DEMON



Gold & Best of Show -
Dave Taylor



Best Vehicle/
Monster

Silver -
John Witthuhn



Bronze -
Shawn Welte



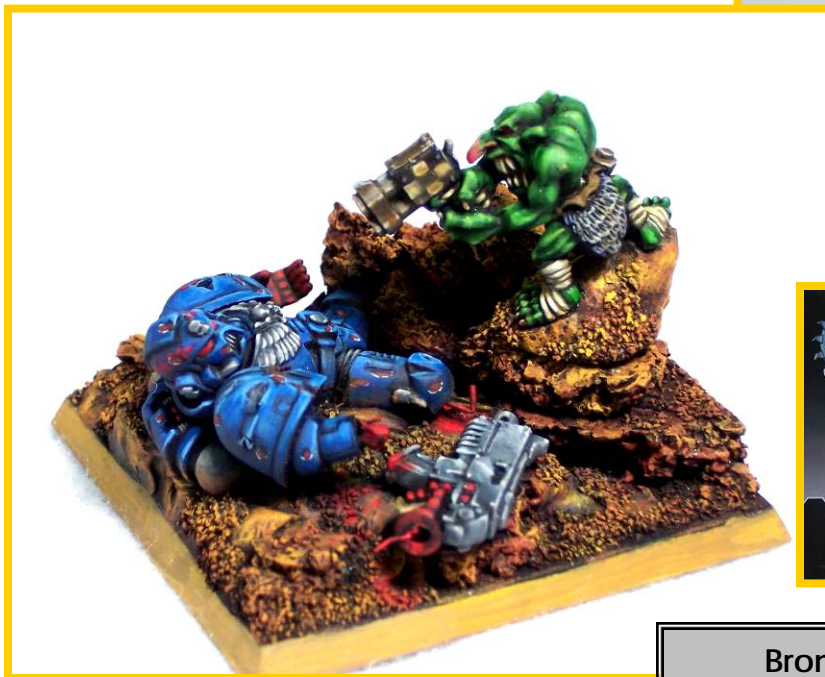
ROGUE DEMON

The Open Category

Gold –
John Schaeffer



Silver –
Corey Hink



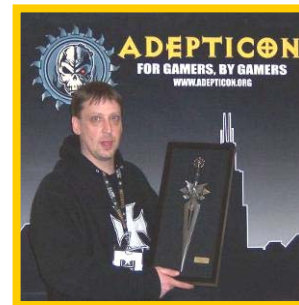
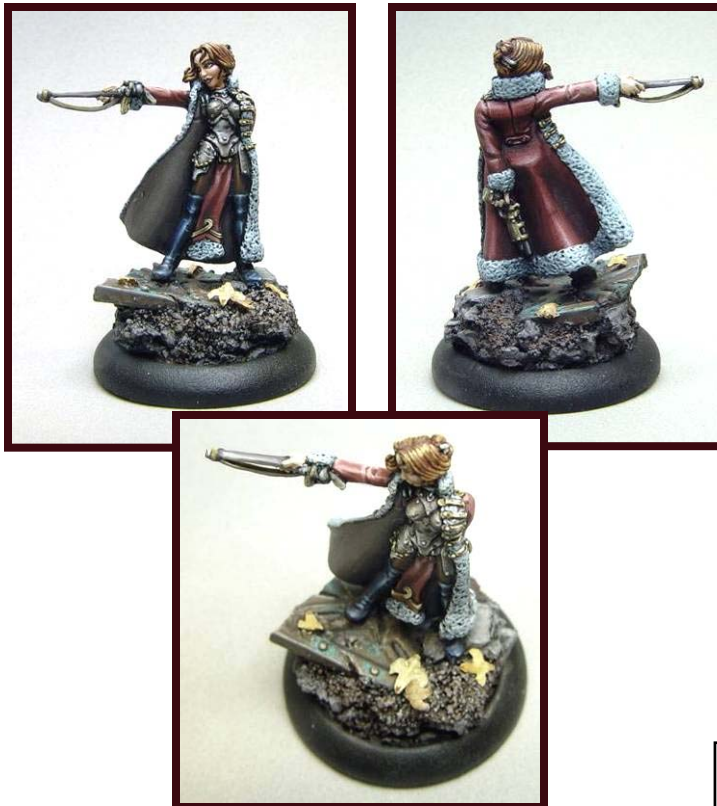
Bronze –
Shawn Welte



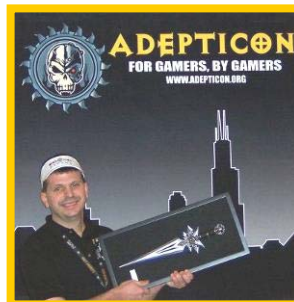
MISC. AWARDS

Masterclass Auction
Best of Show – Liliana Troy

Tournament
Trackers



1st – Tom Ortmann



2nd – Lucas Como



3rd – Mike Kephart

Club Terrain Competition – Casus Belli





ACKNOWLEDGEMENTS

AdeptiCon would like to thank our sponsors and volunteers, without whom AdeptiCon would not be possible. As an entirely volunteer organization, AdeptiCon depends on the support of those within the hobby to make this great event happen.

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AdeptiCon Codicier/Loremaster Contest

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